

<i>Aperture Type</i>	<i>Code</i>
Circular	c-# (# = diameter of circular aperture)
Hexagonal	h-# (# = diameter of the circle which circumscribes a hexagonal aperture)
Triangular	t-# (# = diameter of the circle which circumscribes an equilateral triangle)
Rectangular	r-# <sub>1</sub> ,# <sub>2</sub> (# <sub>1</sub> ,# <sub>2</sub> = width, height of rectangle)
Annular	a-# <sub>1</sub> ,# <sub>2</sub> ,# <sub>3</sub> (# <sub>1</sub> ,# <sub>2</sub> ,# <sub>3</sub> = inner radius, outer radius, included angle in degrees; # <sub>1</sub> < # <sub>2</sub> , 0 < # <sub>3</sub> ≤ 360)
Single Axis Curvature Section	l-# <sub>1</sub> ,# <sub>2</sub> ,# <sub>3</sub> (# <sub>1</sub> ,# <sub>2</sub> ,# <sub>3</sub> = distance to inner edge in x dir, distance to outer edge in x dir, length of section in y dir; # <sub>1</sub> < # <sub>2</sub> )
Irregular Triangle	i-# <sub>1</sub> ,# <sub>2</sub> ,# <sub>3</sub> ,# <sub>4</sub> ,# <sub>5</sub> ,# <sub>6</sub> (# <sub>1</sub> ,# <sub>2</sub> = X,Y coordinates of 1st point; # <sub>3</sub> ,# <sub>4</sub> = X,Y coordinates of 2nd point; # <sub>5</sub> ,# <sub>6</sub> = X,Y coordinates of 3rd point)
Irregular Quadrilateral	q-# <sub>1</sub> ,# <sub>2</sub> ,# <sub>3</sub> ,# <sub>4</sub> ,# <sub>5</sub> ,# <sub>6</sub> ,# <sub>7</sub> ,# <sub>8</sub> (# <sub>1</sub> ,# <sub>2</sub> = X,Y coordinates of 1st point; # <sub>3</sub> ,# <sub>4</sub> = X,Y coordinates of 2nd point; # <sub>5</sub> ,# <sub>6</sub> = X,Y coordinates of 3rd point; # <sub>7</sub> ,# <sub>8</sub> = X,Y coordinates of 4th point)

Table 1. Some aperture types and corresponding codes

<i>Surface Type</i>	<i>Code</i>
Parabolic	p-# <sub>1</sub> ,# <sub>2</sub> (# <sub>1</sub> ,# <sub>2</sub> = 1/radii of curvature in x, y directions of a parabolic surface)
Spherical	s-# <sub>1</sub> ,# <sub>2</sub> (# <sub>1</sub> ,# <sub>2</sub> = 1/radii of curvature in x, y directions of a spherical surface)
Other (hyperboloid, ellipsoids)	o-# <sub>1</sub> ,# <sub>2</sub> ,# <sub>3</sub> (# <sub>1</sub> ,# <sub>2</sub> = 1/radii of curvature in x, y directions, # <sub>3</sub> = K parameter for other surfaces)
Flat	f
Conical	c-# <sub>1</sub> (# <sub>1</sub> = half angle of conical surface)
Zernike Series	*.mon (surface described by Zernike series equation with coefficients in file "*.mon")
VSHOT Data Set	*.sht (surface described by VSHOT data file "*.sht")
Finite Element Data Set	*.fed (surface described by finite element data file "*.fed")
General Spencer & Murty Equation	g-# <sub>1</sub> ,# <sub>2</sub> ,# <sub>3</sub> ,# <sub>4</sub> ,# <sub>5</sub> ,# <sub>6</sub> ,# <sub>7</sub> ,# <sub>8</sub> (# <sub>1</sub> ,# <sub>2</sub> = 1/radii of curvature in x, y directions, # <sub>3</sub> = K, # <sub>4-8</sub> = $\alpha_{1-5}$ )
Cylinder	t-# <sub>1</sub> (# <sub>1</sub> = 1 / radius of curvature; use in conjunction with aperture code "l-0,0,# <sub>2</sub> " where # <sub>2</sub> is length of cylinder)
Polynomial Series (rotationally symmetric)	*.ply (surface described by coefficients of polynomial equation in file "*.ply")
Cubic Spline Interpolation (rotationally symmetric)	*.csi (surface described by discrete data points and 1 <sup>st</sup> derivative boundary conditions in file "*.csi")

Table 2. Surface types and corresponding codes